



DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	
7-17 Hcp , should be 5 cards	
<i>Responses</i> : New suit (level 1 and level 2) = F1	
Jumpshift = fit + good suit direct jump raises = preempts	
Jump cue-bid = fit, 4+cards and good hand	
<i>Reopening</i> : 7-14	
INT OVERCALL (2nd/4th Live; Responses; Reopening)	
<i>In 2nd or 4th</i> : 16 -18, balanced	
<i>Responses</i> : after 1 ♣/♦ : stayman and transfers	
after 1 ♥/♠ : transfers	
<i>Reopening</i> : 9-13 Hcps, balanced. Responses : same as above	
JUMP OVERCALLS (Style; responses; Unusual NT)	
Level 2 : weak except 1♣ 2♦ = 5 ⁺ ♥ and 5 ⁺ ♠	
Level 3 : weak except 1♥/♠ 3♣ = 5 ⁺ ♦ and 5 ⁺ ♥/♠	
2NT = 2 lowest unbid suit	
Reopen : all natural weak. 2NT : 17-19 balanced	
DIRECT and JUMP CUE BIDS (Style; Responses; Reopen)	
1♣ 2♣ = natural 1♠/♦ 2♦ = 5 ⁺ ♥ and 5 ⁺ ♠	
1♥ 2♥ = 5 ⁺ ♠ and 5 ⁺ ♣ 1♠ 2♠ = 5 ⁺ ♥ and 5 ⁺ ♣	
Jump cue-bids asking for stopper (except 1♣-3♣ :	
natural Reopening : same, except 1♣ - 2♣ = ♥ + ♠ VS.	
NT (vs. Strong / weak; Reopening; PH)	
<i>vs. Strong</i> : Double = 4♥/♠ + 5+♣/♦ 2♣ asking for majors	
2♦ = 6♥/♠, 2♥/♠ = 5♥/♠+4+♣/♦, 3♣ = natural 2NT = ♣ + ♦	
<i>vs. weak</i> : Double = 14+ 2♣ for majors 2♦, 2♥, 2♠, 3♣ = Transfers	
2NT = 5 ⁺ ♣ + 5 ⁺ ♦ 3♦ = 5 ⁺ ♥ and 5 ⁺ ♠ Game forcing	
<i>Reopening</i> : same (weaker)	
VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)	
Take out double, new suit = natural.	
Cue-Bid = 2 suiter : 3♣ - 4♣ = ♦ + ♥, 3♦ - 4♦ = ♥ + ♠	
3♥ 4♥ = ♠ + ♣/♦, 3♠ - 4♠ = ♥ + ♣/♦	
VS ARTIFICIAL STRONG OPENINGS	
1♠ (strong) double = ♥ + ♠ (at least 4-4)	
1NT = ♣ + ♦ (at least 5-4)	
2NT = ♥ + ♠ (at least 5-5)	
jump = weak	
OVER OPPONENTS' TAKEOUT DOUBLE	
1 over 1 forcing 2 over 1 not forcing	
Redouble = 10 + HCP	
Jumpshifts = suit + raise	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's suit	
Suit	3rd-5th	3rd - 5th	
NT	4th best	3rd - 5th	
Subseq	same as above		
Other			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A K x	A K x	
King	K Q x or A K bare	KQJx, KQ10x, AK +Q/J/0x	
Queen	Q J x	Q J 10 x or K Q x	
Jack	J 10 x or K J 10 x	J 10 x or H J 10 x	
10	10 9 x or H 10 9 x	10 9 x or H 10 9 x or 109XX	
9	9 or 9 x	9 x x or 9 x or 10 9 X X	
Hi-x	HxXx, xXxx, Xx, xXXXXx	Xxx, xXxx, xXxxx, HXx	
Lo-x	X, xxX, xxxX, xxxxxX	4th best, HxX, xxxXx	
SIGNALS IN ORDER PRIORITY			
	Partner's lead	Declarer's lead	Discarding
Suit	1 count	count	High = E or even
	2 suit preference	suit preference	Count
	3		suit preference
NT	1 Count	count	High = E or even
	2 suit preference	suit preference	Count
	3		suit preference
Reverse count in trump : - Ability to ruff			
- After preempt or when low contract double : odd number of trump			
- Suit préférence			
DOUBLES			
TAKE-OUT DOUBLES (Style; Responses; Reopening)			
<i>Take out double</i> : sound, 3-suiter style or 19+ Hcp. any distribution. <i>Responses</i> : natural, only cue-bid is forcing.			
<i>Reopening</i> : double either 3-suiter or 13+Hcp.			
<i>Responses</i> : suit at lowest level ambiguous			
SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES			
Opener's double shows either :			
- 3 cards in partner's major , 14+			
- a strong hand			

WBF Convention Card	
	
NCBO : FRANCE	EVENT :
PLAYERS : BENS Ninon - BONIN Eulalie	
SYSTEM SUMMARY	
GENERAL, APPROACH AND STYLE	
Natural, 5 cards major	
Best minor (1♦ 3 cards only 4♠ + 4♥ + 3♦ + 2♠)	
Multi	
1NT Opening : 15-17, balanced (6cards in minor possible)	
2 OVER 1 Response : F1, requests a new bid.	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
2♣ : Strong, artificial, GF	
2♦ : Multi	
2M : 5M and 4+ min	
3NT : solid minor, no outside stoppers	
SPECIAL FORCING PASS SEQUENCES	
According to vulnerability, pass could be forcing at high level	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
Frequent high opening in 3 rd seat according to vulnerability.	
In 3th seat, preempts are often weaker	
PSYCHICS : rare	

OPENING	ITCKIF ARTIFICIAL	MIN. NO. OF CARDS	NEG. DEL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
PASS				10 H and less			Weak jump after overcall
1♣		3	4♥	Natural 11 - 22 H	New suit with jump is strong 1NT : less than 11	1x - 1y - 1 NT : 2♣ = relay 1x - 1M - 3NT = 4 cards in M balanced	If passed or after DOUBLE : Jump = 5+ in suit and 4+ trumps
1♦		3	4♥	Natural 11 - 22 H 3 cards if 4♠ / 4♥ / 3♦ / 2♣	1♦ - 2♣ : GF	1X - 2x - 2NT = 12-14 or 18-19 1♣ - 1M - 2♣ - 2♦ = forcing artificial	1♣/♦ 1NT 2♣ = ♥ + ♠
1♥		5	4♥	Natural 10 - 21 H	2NT = 15+, 4+ trumps balanced 3NT 4+ trumps balanced, 13-14 HCP Raise at level 3 are natural strong, splinters	1♥/♠ - 2x - 2NT = 15-17 natural or 18-19 bal with fit in x 1♥/♠ - 2x - 2♥/♠ - 3♥/♠ = non forcing 1♥/♠ - 3♥/♠ - 3SA : asking for controls, 1♥-1♠-3NT 4522	1NT = 6-11, 2♣ is Drury (with fit) 2NT = 4+ trumps and a singleton
1♠		5	4♥	Natural 10 - 21 H	1X - 2x : GF	1♥/♠ - 2♥/♠ - 2SA : game try, forcing	After overcall over one major :
1NT			4♥	14 ^{1/2} -17 balanced 5 cards in major possible 6 cards in minor possible 5422 possible	1NT : less than 11 2♣ = Stayman 4 steps 2♦, 2♥, 2♠, 3♠ = Transfer 3♦, 3♥, 3♠ = Strong 4♣ = 5+♠ and 5+♥, 4♦ = 5+♠ and 5+♥	4 th suit forcing 1NT - 2♣ - 2♦ - 3♥/♠ = 5♠/♥+ 4♥/♠ 1NT - 2♣ - 2♥/♠ - 3♥/♠ : not forcing 1NT - 2♣ - 2SA - 3♠/♦, 4♠/♦ = Transfer for 3/4♥/♠ 1NT 2♣/3♣ - 3♠/♦ - 3♥/♠/NT short in ♥/♠/♦ or ♣	Jump in a new suit shows 5+ cards and 4+ cards in opening bid Transfer from 2NT after overcall Double = at least 2NT bid
2♣	x	0	6♥	Forcing one round 22-23 or 24+ balanced GF in one suit	2♦ = relay (obligatory)	2♣ - 2♦ - 2NT 22/23 balanced same as over 2NT 2♣ - 2♦ - 2♥: 24+ balance or GF in ♥ (=>2♠ : relais) 2♣ - 2♦ - 2♥ - 2♠ - 2NT : Balance / 3x : GF ♥ + strong in x	Negative double after overcall new suit = Hxxxx and 7+ Cue-bid = strong T/O
2♦	x	0	4♦	Multi : 6♥ or 6♠ 4-9 non-vulnerable 7-10 vulnerable	2♦ - 2♥ / 2♠ / 3♥ / 3♠ = Pass or correct 2♦ -2SA : Strong relay (15+) 2♦ - 4♣ : Partner says his major in texas 2♦ - 4♦ : Partner says his major		same as over 2♣
2♥		5		5♥ and 4+ min Less than 9 non-vulnerable / less than 10 vulnerable	new suit forcing 1 , 2NT is relay and then : 2♥ - 3♣ : Pass or Correct 2♥-3♦ : For the slam	2♥ - 2SA - 3♣/♦ : mini with ♣ or ♦ 2♥ - 2SA - 3♥/♠ : maxi with ♣ or ♦	
2♠		5					
2NT			4♥	20/21 balanced 5 cards in major possible 6 cards in minor possible 5422 possible	Stayman as over 1NT 5♠ forcing for 6♣/♦ or 6NT Transfer and rectification with fit		
3♣		7		Preempt natural	New suit is forcing		
3♦		7		Same			
3♥		7		Same	Jump = Asking bids		
3♠		7		Same			
3NT	x			Solid minor	4♦ : asking for singleton		
4♣		8		Preempt natural			Lightner doubles
4♦		8		Same			After Blackwood, next suit asking for Queen of trump -> return in trump suit = no
4♥		8		Same	Asking bids		
4♠		8		Same			